

Exploring the FP-7 / AUDIO KEY

1. The AUDIO KEY feature is a simple way to control audio files for performance. [OM page 59]
 - a. Up to fourteen (14) audio (.wav) files may be stored on a USB memory device.
 - i. The 'file' might contain:
 1. A COMPLETE song.
 2. A phrase from a song.
 3. A bass or drum loop.
 4. Spoken phrases.
 5. ANY audio file . . . use your imagination!
 - ii. Size of the files is only limited by the capacity of the USB memory device.
 - iii. Any number of files may be used, from 1 – 14, you do not have to assign a file to every key.
 - b. Each file is assigned to a key at the lower end of the keyboard (B-flat 0 to B-1).
 - i. The files MAY be assigned to keys using just the FP-7. [OM page 127]
 - ii. It is much easier to create the assignments using the included AUDIO KEY UTILITY. [The Audio Key Utility owner's manual is within the HELP menu]
 1. PC and MAC compatible.
 2. More visual . . . just drag and drop the file on the desired keys.
 - iii. When you assign a file to a key, you may control whether that file begins to play:
 1. Immediately when you touch the key, or if another file is already playing,
 2. Whether it will WAIT for the currently playing file to end, and then start.
 - iv. You may also control whether the file plays:
 1. just one time,
 2. or whether the file plays in a continuous loop until you press another key to choose another file (or STOP playback).

Indication	Description
O	One-shot Now When you press the key, the audio file will play only once. The audio file will play immediately when you press the key.
O-W	One-shot Wait When you press the key, the audio file will play only once. With this setting, pressing the key while another audio file is playing will reserve the audio file to be played next. When the currently playing audio file has finished, the reserved audio file will play.
L	Loop Now When you press the key, the audio file will play repeatedly. The audio file will play immediately when you press the key.
L-W	Loop Wait When you press the key, the audio file will play repeatedly. With this setting, pressing the key while another audio file is playing will reserve the audio file to be played next. When the currently playing audio file has finished, the reserved audio file will play.
STOP	When you press this key, the audio file will stop playing.

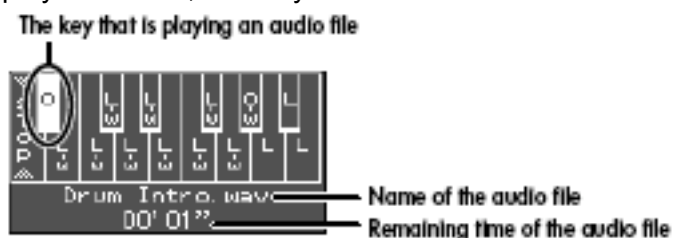
NOTE If no audio files have been assigned to keys, nothing will be shown in the keyboard graphic in the screen.

- c. With the AUDIO KEY button on the panel illuminated, pushing the key begins playback of the assigned file.
- d. To stop playback at any time, simply push the lowest A key (A0).

2. SELECTING AND PLAYING AN AUDIO FILE SET [OM page 60]

- a. Place the USB memory device containing the files into the USB host port at the left end of the keyboard.
- b. Push and hold the AUDIO KEY button on the panel and use the-/ + keys to select the desired set of files.
- c. When you have chosen a file set and released the AUDIO KEY button, a screen will appear and show the 'status' of each key's assignment (O/L-W, etc).
- d. When you push one of the keys to playback a file, that key will be:

- i. Highlighted in the screen.
- ii. Its file name will show at the bottom of the screen.
- iii. The file's remaining time will also show at the bottom of the screen.



- iv. To stop playback at any time, simply push the lowest A key (A0).

3. ADJUSTING THE VOLUME OF AUDIO KEY PLAYBACK [OM page 62]

- a. Press and hold the AUDIO KEY button on the panel, and turn the BALANCE knob on the panel.
- b. The volume can be adjusted from 0 to 127, and the current setting is displayed in the bottom of the screen.



4. OTHER FEATURES – During playback AUDIO KEY files may be:

- a. Transposed (operation is the same).
- b. Center Canceled (operation is the same).

5. "NO REGRETS" – A great demo file . . . (Note: Verse 1a is on B0, a white key, and as you move up the WHITE keys it progressively plays the verses and the chorus. Files assigned to the black keys are in similar order . . . intro, bridge, solo, ending.)

KEY	STATUS	FILE	PLAY TIME
A0	STOP KEY	--	--
A#0	O	Drum Intro	2 sec
B0	L-W	Verse 1a	22 sec
C1	L-W	Verse 1b	22 sec
C#1	L-W	Intro	10 sec
D1	L-W	Chorus 1	22 sec
D#1	L-W	Bridge	22 sec
E1	L-W	Verse 2a	22 sec
F1	L-W	Verse 2b	22 sec
F#1	L-W	Solo Backing	22 sec
G1	L-W	Chorus 2	22 sec
G#1	O-W	Ending	10 sec